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Listing of Claims to Replace All Prior Versions of Claims in the Application

1. (currently amended) A method of synchronizing data among a plurality of web servers, wherein each of the plurality of web servers is coupled to a common data server, the method comprising:

retrieving receiving a scheduled activation time from the data server;

prior to the scheduled activation time, retrieving receiving updated data into staging caches in the plurality of web servers; and

at the scheduled activation time, copying causing the updated data from the staging caches within each of the plurality of web servers to be accessible from an active cache within each of the plurality of web servers.

2. (original) A method as recited in claim 1 further comprising:

comparing a time associated with a clock in each web server to a time associated with a clock in the data server; and

adjusting the scheduled activation time on each web server by the time difference between the clock in the web server and the clock in the data server.

- 3. (original) A method as recited in claim I wherein each web server contains a clock, and wherein the clocks in the plurality of web servers are not synchronized with one another.
- 4. (original) A method as recited in claim 1 wherein the copying data comprises swapping an active data cache pointer with a staged data cache pointer.

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	5.	(original)	A	method	as	recited	in	claim	1	wherein	nç
omn	nunicat	ions are req	uire	d between	the	individua	ıl we	b serve	rs to	synchroi	nize
heir	data.										

- 6. (original) A method as recited in claim 1 wherein retrieving updated data into staging caches in the plurality of web servers is performed asynchronously.
 - 7. (original) A method as recited in claim 1 further comprising: after the scheduled activation time, updating data caches in the data server.
 - 8. (original) A method as recited in claim 1 further comprising:
 after the scheduled activation time, calculating a next scheduled activation
 time.
 - 9. (original) A method as recited in claim 1 further comprising:

after the scheduled activation time, updating data caches in the data server and calculating a next scheduled activation time, wherein the updating and calculating are performed by the first web server to initiate a retrieval process after the scheduled activation time.

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10. (original) A method as recited in claim 1 further comprising:

if an additional web server is coupled to the data server, then copying data from an active cache in the data server to an active cache in the additional web server.

11. (original) A method as recited in claim 1 further comprising:

if one of the plurality of web servers is initialized, then copying data from an active cache in the data server to the active cache in the initialized web server.

- 12. (original) A method as recited in claim 1 wherein the plurality of web servers comprise a web farm.
- 13. (original) A method as recited in claim 1 wherein the plurality of web servers comprise a web farm, and wherein the plurality of web servers are load balanced using a domain name service (DNS) round-robin technique.
- 14. (original) One or more computer-readable memories containing a computer program that is executable by a processor to perform the method recited in claim 1.
 - 15. (currently amended) A system comprising:

a plurality of web servers coupled to a common data server, wherein each of the plurality of web servers comprises:

a staging cache;

an active data cache coupled to the staging cache;

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wherein the web server is configured to retrieve receive a scheduled activation time from the data server, and further configured to retrieve receive updated data from the data server into the staging cache prior to the scheduled activation time; and

wherein the web server is configured to eopy cause data from the staging cache to be accessible from the active data cache at the scheduled activation time.

- 16. (original) A system as recited in claim 15 wherein each web server contains a clock having an associated time, and wherein each web server is configured to compare the time associated with the clock in the web server to a time associated with a clock in the data server.
- 17. (original) A system as recited in claim 16 wherein each web server is further configured to adjust the scheduled activation time on the web server by the time difference between the clock in the web server and the clock in the data server.
- 18. (original) A system as recited in claim 15 wherein each web server contains a clock, and wherein the clocks in the plurality of web servers are not synchronized with one another.
- 19. (original) A system as recited in claim 15 wherein the web server is further configured to swap an active data cache pointer with a staged data cache pointer.

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	20.	(original)	A syste	em as	s recited	in	claim	15	wherein	each	of	the
plura	lity of w	eb servers	is config	gured	to updat	e da	ıta cacl	ies i	in the data	a serv	er a	fter
he so	heduled	activation	time.									

- 21. (original) A system as recited in claim 15 wherein each of the plurality of web servers is configured to calculate a next scheduled activation time after the scheduled activation time.
- 22. (original) A system as recited in claim 15 wherein the plurality of web servers comprise a web farm.
- 23. (currently amended) One or more computer-readable media having stored thereon a computer program that when executed performs a method comprising the following steps:

retrieving receiving a scheduled activation time from a data server;

prior to the scheduled activation time, retrieving receiving updated data into a staging cache in a server;

at the scheduled activation time, eopying causing data from the staging cache in the server to be accessible from an active cache in the server; and

after the scheduled activation time, updating data caches in the data server and calculating a next scheduled activation time.

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24. (original) One or more computer-readable media as recited in claim 23 further comprising:

comparing a time associated with a clock in each server to a time associated with a clock in the data server; and

adjusting the scheduled activation time on each server by the time difference between the clock in the server and the clock in the data server.

- 25. (original) One or more computer-readable media as recited in claim 23 wherein each server contains a clock, and wherein the clocks in the plurality of servers are not synchronized with one another.
- 26. (original) One or more computer-readable media as recited in claim 23 wherein updating data caches in the data server and calculating the next scheduled activation time are performed if another process has not yet updated the data caches or calculated the next scheduled activation time during a current data synchronization cycle.
- 27. (original) One or more computer-readable media as recited in claim23 further comprising:

if the server is initialized, then copying data from an active cache in the data server to the active cache in the initialized server.

- 28. (original) One or more computer-readable media as recited in claim 23 wherein the copying data comprises swapping an active data cache pointer with a staged data cache pointer.
- 29. (currently amended) A method of synchronizing data among a plurality of web servers, wherein each of the plurality of web servers is coupled to a common data server, the method comprising:

providing a scheduled activation time from the data server to each of the plurality of web servers;

communicating updated data into a staging cache in each of the plurality of web servers prior to the scheduled activation time; and

eopying causing data from the staging cache in each of the plurality of the web servers to be accessible from an active cache in each of the plurality of the web servers at the scheduled activation time.

- 30. (original) A method as recited in claim 29 wherein the communicating updated data into a staging cache is performed asynchronously.
- 31. (original) A method as recited in claim 29 wherein the copying data comprises swapping an active data cache pointer with a staged data cache pointer.
- 32. (original) A method as recited in claim 29 wherein no communication is required between the web servers to synchronize their data.

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(original) One or more computer-readable memories containing a

(new) A method of synchronizing data among a plurality of web

computer program that is executable by a processor to perform the method recited

servers, wherein each of the plurality of web servers is coupled to a common data

receiving, by the plurality of web servers, a scheduled activation time from

receiving, by the plurality of web servers, data from the data server to be

updating, by the plurality of web servers, the active caches of the plurality

(new) A method according to claim 34 wherein the scheduled

of web servers with the data received from the data server at the scheduled

activation time so that the plurality of web servers are updated with the data at

activation time is based on a worst-case time needed to copy data from the data

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34.

the data server:

server, the method comprising:

substantially the same time.

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stored in active caches of the plurality of web servers;

server by a web server of the plurality of web servers.

in claim 29.

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